

BACHELOR OF INTERIOR DESIGN

Veer Narmad South Gujarat University, Surat.

B.ID. I; Semester I:

INTERIOR DESIGN STUDIO I

Sub 1	Code No. 2	Teaching Scheme (Contact Hours)			Examination Scheme (MARKS)						Grand Total / Min ^m Passi ng 9+10
					Internal (50%=10%+20%+20%)				External (50%)		
		Lect ure 3	Studio 4	Total Credit 5	Internal / Attend. (10%) 6	Contin. Eval. (20%) 7	Final Review (20%) 8 (Jury/Viva/ Test)	Total (50%) (6+7+8) 9	Total 10	Min. Pass 11	
Interior Design Studio I		--	8	8	40	80	80	200	200	200 / 40%	400 / 45%

EMPHASIS: Visual perception through simple design elements and organization – line, plane and solid & perception of spaces.
Realization of Interior Design profession today – creating comfortable, functional and esthetically appealing harmonious interior environment.

CONTENT:

- * Design process – analysis and synthesis
- * Visual perception of forms and analyzed through line, plane and solids and their combinational character. Figure x ground relationship. “Gestalt” principles of visual. Scale and human perception. Minimum space and anthropometrics. Anthropometrics and design issues.
- * Understanding design issues through order, pattern, and rhythm.
- * Composition: Symmetrical / Asymmetrical; Balanced / Unbalanced; Steady / Dynamic.
Perception of forms through movement in space. Space and light / color / texture issues.
Comfort criteria of environment and forms. Human scale to environment.
- * Man and his basic living activity. Perception of absurd built forms by site surveys.
- * Functional analysis, anthropometrics, space planning for living activity.
- * Graphics, products and its uses to make meaningful visual perception.
- * Materials and use of structural systems built form and its expression, light-air and views as issues.
- * Display of Spaces as coordinated system.
- * Drawings, 3D views, model.

PROJECTS: Establishment of vocabulary through basic space generating elements and to spatial words they create.

1. Study of order and pattern set in nature.
2. Visual perception of spatial elements through graphic tools and 3D explorations. Synthesis of elements in abstract forms to understand space and form, variation, issues of geometry, principles of perception, proximity, closure similarity (Gestalt types) form in context, reference frame, figure and ground relationship, visual mass, static and dynamic aspect of spaces.
3. Study of living habitat of any characterized entity other than just human

4. Exercises in anthropometrics and scales relevant human activity.
5. Subdividing a limited spatial envelope to suit basic functions of living and work
 - a. Disciplines underlying the combinative principles of spatial vocabulary, spatial geometry, issues of direction, position, enclosure, openness, movement of linkages of space perpetuation and yields abstract understanding of space.
 - b. Light color, texture and material add another interface to understanding of space, giving it varied scales and proportions, giving new dimensions to space.

☞ REFERENCES:

- 1) Ching, Frances D. K. – Form, Space, Order
- 2) Rasmussen, Stein Eiler – Experiencing Architecture
- 3) Berger John – Ways of Seeing
- 4) Ching, Frances D. K. – Graphics in Architecture